

Reg. No. : .....

Name : .....

**III Semester M.Sc. Degree (C.B.C.S.S. – OBE – Regular)  
Examination, October 2024  
(2023 Admission)**

**MATHEMATICS/MATHEMATICS (MULTIVARIATE CALCULUS AND  
MATHEMATICAL ANALYSIS, MODELLING AND SIMULATION, FINANCIAL  
RISK MANAGEMENT)  
Open Elective Course**

**MSMAT03O03/MSMAF03O03 – Operations Research**

Time : 3 Hours

Max. Marks : 80

**PART – A**

Answer any five questions. Each question carries 4 marks :

1. Define and explain the general Linear Programming Problem.
2. Explain degeneracy in L.P. Problems.
3. Write the dual of the following LPP :  
Minimize  $x_1 - 3x_2 - 2x_3$  subject to  $2x_1 - 4x_2 \geq 12$ ,  $3x_1 - x_2 + 2x_3 \leq 7$ ,  
 $-4x_1 + 3x_2 + 8x_3 = 10$ ,  $x_1, x_2 \geq 0$  and  $x_3$  unrestricted.
4. Explain the occurrence of loops in transportation array.
5. Write a short note on Integer Programming Problem (IPP). Illustrate with an example.
6. Explain various types of games. (5x4=20)

**PART – B**

Answer any three questions. Each question carries 7 marks :

7. Prove : The set  $S_p$  of feasible solutions if not empty is a convex set bounded from below and has at least one vertex.
8. Define the dual of the L.P. problem. Prove that the dual of a dual is the primal in L.P. problem. P.T.O.

9. Use simplex method to solve the following LPP :

Maximize  $Z = 5x_1 + 3x_2$

Subject to

$$\begin{aligned} x_1 + x_2 &\leq 12, \\ 5x_1 + 2x_2 &\leq 10, \\ 3x_1 + 8x_2 &\leq 12, \\ x_1, x_2 &\geq 0. \end{aligned}$$

10. Solve the following Transportation problem :

	M1	M2	M3	M4	Capacity
F1	11	20	7	8	50
F2	21	16	10	12	40
F3	8	12	18	9	70
Requirement	30	25	35	40	-

11. Solve the following minimal assignment problem :

	I	II	III	IV	V	VI
A	9	22	58	11	19	27
B	43	78	72	50	63	48
C	41	28	91	37	45	33
D	74	42	27	49	39	32
E	36	11	57	22	25	18
F	3	56	53	31	17	28

(3x7=21)

**PART – C**

Answer any three questions. Each question carries 13 marks :

12. Solve the following LPP by dual simplex method :  
Minimize  $x_1 + 3x_2$  Subject to,  $2x_1 + 3x_2 \leq 30$ ,  $x_1 + 2x_2 \geq 10$ ,  $x_1, x_2 \geq 0$ .
13. Solve the following LPP by Cutting plane method :  
Minimize  $4x_1 + 5x_2$  subject to,  
 $3x_1 + x_2 \geq 2$ ,  $x_1 + 4x_2 \geq 5$ ,  $3x_1 + 2x_2 \geq 7$ ,  $x_1, x_2 \geq 0$ .

14. a) Let  $f(X, Y)$  be such that both  $\max \min f(X, Y)$  and  $\min \max f(X, Y)$  exists. Then state and prove the necessary and sufficient condition for the existence of a saddle point  $(X_0, Y_0)$  of  $f(X, Y)$ .

- b) Examine for saddle point and hence obtain the optimal strategies and the value of the following game :

Firm A/Firm B	B1	B2	B3	B4	B5
A1	3	-1	4	6	7
A2	-1	8	2	4	12
A3	16	8	6	14	12
A4	1	11	-4	2	1

15. Explain the Dominance property. The following table represents the pay off matrix with respect to Player A. Solve the game optimally using dominance property.

A/B	B1	B2	B3	B4	B5
A1	4	6	5	10	6
A2	7	8	5	9	10
A3	8	9	11	10	9
A4	6	4	10	6	4

16. a) Define mathematical expectations on the pay off function  $E(X, Y)$  in the game where Pay off matrix  $A = (a_{ij})$ .

- b) Consider the payoff matrix of the Player A as shown below, solve it optimally using graphical method.

Player A/Player B	B1	B2	B3	B4	B5
A1	-4	2	5	-6	6
A2	3	-9	7	4	8

(3x13=39)