



39. Solve graphically

Maximize  $z = 4x_1 + 5x_2$

Subject to  $x_1 - 2x_2 \leq 2$

$2x_1 + x_2 \leq 6$

$x_1 + 2x_2 \leq 5$

$-x_1 + x_2 \leq 5$

$x_1 + x_2 \geq 1$

$x_1, x_2 \geq 0$

40. What is maximum flow algorithm? Write the steps of the algorithm.

41. Solve using simplex method.

Minimize  $z = 4x_1 + x_2$

Subject to  $3x_1 + x_2 = 3$

$4x_1 + 3x_2 \geq 6$

$x_1 + 2x_2 \leq 4$

$x_1, x_2 \geq 0$

42. Solve by using dual simplex method.

Minimize  $z = 3x_1 + 2x_2 + x_3$

Subject to  $3x_1 + x_2 + 2x_3 \geq 3$

$-3x_1 + 3x_2 + x_3 \geq 6$

$x_1 + x_2 + x_3 \leq 3$

$x_1, x_2, x_3 \geq 0$

	$D_1$	$D_2$	$D_3$	$D_4$	
$D_1$	1	1	1	1	1
$D_2$	1	1	1	1	1
$D_3$	1	1	1	1	1
$D_4$	1	1	1	1	1
Demand	1	1	1	1	

Reg. No. : .....

Name : .....



Sixth Semester B.Sc. Hon's (Mathematics) Degree (Reg./Supple./Improve.)

Examination, April 2021

(2016 Admission Onwards)

BHM603 : OPERATIONS RESEARCH

Time : 3 Hours

Max. Marks : 60

SECTION - A

Answer any 4 questions out of 8 questions. Each question carries 1 mark. (4x1=4)

1. Define transportation model.
2. Define path and cycle in a network.
3. What are changes effecting feasibility of optimal solution of an LPP?
4. What is PERT?
5. Define unbounded solution of an LP problem.
6. What is degeneracy in LP problem?
7. Define tree and a spanning tree in a network.
8. Write advantage of the dual problem.

SECTION - B

Answer any 6 questions out of 12 questions. Each question carries 2 marks. (6x2=12)

9. Convert the following LP model in the equation form

Maximize  $z = 2x_1 + 3x_2 + 5x_3$

Subject to  $-6x_1 + 7x_2 - 9x_3 \geq 4$

$x_1 + x_2 + 4x_3 = 10$

$x_1, x_3 \geq 0, x_2$  is unrestricted



10. Write the dual of the primal,

$$\text{Maximize } z = 5x_1 + 12x_2 + 4x_3$$

$$\text{Subject to } x_1 + 2x_2 + x_3 \leq 10$$

$$2x_1 - x_2 + 3x_3 = 8$$

$$x_1, x_2, x_3 \geq 0$$

11. Develop the first simplex table for the LP model using M method, after substituting artificial variables.

$$\text{Minimize } z = 3x_1 + 6x_2$$

$$\text{Subject to } x_1 + 2x_2 \leq 5$$

$$6x_1 + 7x_2 \leq 3$$

$$4x_1 + 8x_2 \geq 5$$

$$x_1, x_2 \geq 0$$

12. Explain Dijkstra's algorithm.

13. Write the steps in Hungarian method.

14. Draw the Network defined by,  $N = \{1, 2, 3, 4, 5, 6\}$

$$A = \{(1, 2), (1, 5), (2, 3), (2, 4), (3, 4), (3, 5), (4, 3), (4, 6), (5, 2), (5, 6)\}.$$

15. Explain a general assignment model.

16. Solve graphically

$$\text{Maximize } z = 2x_1 + 3x_2$$

$$\text{Subject to } x_1 + 3x_2 \leq 6$$

$$3x_1 + 2x_2 \leq 6$$

$$x_1, x_2 \geq 0$$

17. What are the dual feasibility dual optimality condition in dual simplex algorithm ?

18. What are the rules for constructing the network ?

19. Explain steps in North-West Corner method.

20. Define cut and cut capacity in network.



## SECTION - C

Answer any 8 questions out of 16 questions. Each question carries 4 marks. (8x4=32)

21. Solve Graphically the following LP problem.

$$\text{Maximize } z = 5x_1 + 4x_2$$

$$\text{Subject to } 6x_1 + 4x_2 \leq 24$$

$$x_1 + x_2 \leq 6$$

$$-x_1 + x_2 \leq 1$$

$$x_2 \leq 2$$

$$x_1, x_2 \geq 0$$

22. A shop manufactures three products whose unit profits are \$ 2, \$ 5 and \$ 3 respectively. The company has budgeted 80 hours of labour time and 65 hours of machine time for the production of three products. The labour requirements per unit products 1, 2, and 3 are 2, 1 and 2 hours respectively. The corresponding machine time requirements per unit are 1, 1 and 2 hours. Formulate the problem as LP.

23. Determine algebraically all the basic solution of the problem and classify them as feasible and infeasible.

$$\text{Maximize } z = x_1 + x_2$$

$$\text{Subject to } x_1 + 2x_2 \leq 6$$

$$2x_1 + x_2 \leq 16$$

$$x_1, x_2 \geq 0$$

24. Consider the LP model

$$\text{Maximize } z = 4x_1 + 14x_2$$

$$\text{Subject to } 2x_1 + 7x_2 + x_3 = 21$$

$$7x_1 + 2x_2 + x_4 = 21$$

$$x_1, x_2, x_3, x_4 \geq 0$$

Check optimality and feasibility of the basic variables  $(x_2, x_4)$ , inverse.

$$\begin{bmatrix} 1/7 & 0 \\ -2/7 & 1 \end{bmatrix}$$

25. Using Vogel's approximation method solve

	1	2	3	4	Supply
1	10	2	20	11	15
2	12	7	9	20	25
3	4	14	16	18	10
Demand	5	15	15	15	